

## CLAIMS

What is claimed is:

1. 1. A device for sending datagrams representing real time streaming media frames to a client independent of whether the client is served by a network address proxy, the device comprising:
  - 4 means for receiving a datagram originated by the client that includes an indicated network address and an indicated port number for receipt of the datagrams representing real time streaming media frames;
  - 7 means for extracting a source network address and a source port number from the datagram originated by the client;
  - 9 means for comparing the indicated network address to the source network address;
  - 11 means for addressing the datagrams representing real time streaming media frames to the source network address and source port number if the indicated network address and the source network address are not the same.
- 14 2. The device of claim 1, further comprising means for addressing the datagrams representing real time streaming media frames to the indicated network address and the indicated port number if the indicated network address and the source network address are the same.
- 15 3. A device for sending datagrams representing real time streaming frames to a client independent of whether the client is served by a network address proxy, the device comprising:
  - 4 means for receiving a session set up datagram originated by the client that includes an indicated network address and an indicated port number for receipt of the datagrams representing real time streaming media frames;
  - 7 means for receiving a session datagram originated by the client that includes a real time streaming media frame;

9 means for extracting a source network address and a source port number from

10 the session datagram originated by the client;

11 means for comparing the indicated network address to the source network

12 address;

13 means for addressing the datagrams representing real time streaming media

14 frames to the source network address and source port number if the indicated network

15 address and the source network address are not the same.

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1 4. The device of claim 3, further comprising means for addressing the datagrams  
2 representing real time streaming media frames to the indicated network address and  
3 the indicated port number if the indicated network address and the source network  
4 address are the same.

5 5. A device for sending datagrams representing real time streaming frames to a  
6 client independent of whether the client is served by a network address proxy, the  
7 device comprising:

8 means for receiving a datagram originated by the client that includes an  
9 indicated network address and an indicated port number for receipt of the datagrams  
10 representing real time streaming media frames;

11 means for establishing a destination network address and destination port  
12 number for sending the datagrams representing real time streaming media frames to  
13 the client, the destination network address and destination port number:  
14

15 being the indicated network address and the indicated port number

16 respectively if the indicated network address matches a source network address  
17 extracted from the datagram; and

18 being a source network address and a source port number extracted from  
19 the datagram if the indicated network address does not match the source  
20 network address.

1       6. A device for sending datagrams representing real time streaming frames to a  
2 client independent of whether the client is served by a network address proxy, the  
3 device comprising:

4              means for receiving a session set up datagram originated by the client that  
5 includes an indicated network address and an indicated port number for receipt of the  
6 datagrams representing real time streaming media frames;

7              means for receiving a session datagram originated by the client;

8              means for establishing a destination network address and destination port  
9 number for sending the datagrams representing real time streaming media frames to  
the client, the destination network address and destination port number:

10                  being the indicated network address and the indicated port number  
11 respectively if the indicated network address matches a source network address  
12 extracted from the session datagram; and

13                  being a source network address and a source port number extracted from  
14 the datagram if the indicated network address does not match the source  
15 network address extracted from the session datagram.

16       7. The device of claim 6, wherein the session datagram originated by the client  
17 comprises real time streaming media data.

1       8. A method for sending datagrams representing real time streaming frames to a  
2 client independent of whether the client is served by a network address proxy, the  
3 method comprising:

4              receiving a datagram originated by the client that includes an indicated network  
5 address and an indicated port number for receipt of the datagrams representing real  
6 time streaming media frames;

7              extracting a source network address and a source port number from the  
8 datagram originated by the client;

9              comparing the indicated network address to the source network address;

10 addressing the datagrams representing real time streaming media frames to the  
11 source network address and source port number if the indicated network address and  
12 the source network address are not the same.

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1 9. The method of claim 8, further comprising addressing the datagrams  
2 representing real time streaming media frames to the indicated network address and  
3 the indicated port number if the indicated network address and the source network  
4 address are the same.

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11 10. A method for sending datagrams representing real time streaming frames to a  
12 client independent of whether the client is served by a network address proxy, the  
13 method comprising:

14 receiving a session set up datagram originated by the client that includes an  
15 indicated network address and an indicated port number for receipt of the datagrams  
16 representing real time streaming media frames;

17 receiving a session datagram originated by the client that includes a real time  
18 streaming media frame;

19 extracting a source network address and a source port number from the session  
20 datagram originated by the client;

21 comparing the indicated network address to the source network address;

22 addressing the datagrams representing real time streaming media frames to the  
23 source network address and source port number if the indicated network address and  
24 the source network address are not the same.

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1 11. The method of claim 10, further comprising means for addressing the datagrams  
2 representing real time streaming media frames to the indicated network address and  
3 the indicated port number if the indicated network address and the source network  
4 address are the same.

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1       12. A method for sending datagrams representing real time streaming frames to a  
2 client independent of whether the client is served by a network address proxy, the  
3 method comprising:

4             receiving a datagram originated by the client that includes an indicated network  
5 address and an indicated port number for receipt of the datagrams representing real  
6 time streaming media frames;

7             establishing a destination network address and destination port number for  
8 sending the datagrams representing real time streaming media frames to the client, the  
9 destination network address and destination port number:

10                 being the indicated network address and the indicated port number  
11 respectively if the indicated network address matches a source network address  
12 extracted from the datagram; and

13                 being a source network address and a source port number extracted from  
14 the datagram if the indicated network address does not match the source  
15 network address.

1       13. A method for sending datagrams representing real time streaming frames to a  
2 client independent of whether the client is served by a network address proxy, the  
3 method comprising:

4             receiving a session set up datagram originated by the client that includes an  
5 indicated network address and an indicated port number for receipt of the datagrams  
6 representing real time streaming media frames;

7             receiving a session datagram originated by the client;

8             establishing a destination network address and destination port number for  
9 sending the datagrams representing real time streaming media frames to the client, the  
10 destination network address and destination port number:

11                 being the indicated network address and the indicated port number  
12 respectively if the indicated network address matches a source network address  
13 extracted from the session datagram; and

14                   being a source network address and a source port number extracted from  
15                   the datagram if the indicated network address does not match the source  
16                   network address extracted from the session datagram.

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1       14.     The method claim 13, wherein the session datagram originated by the client  
2                   comprises real time streaming media data.

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